

646.418.0109 levondbellamy@gmail.com www.levondbellamy.com

# **EDUCATION**

BFA - ANIMATION SAVANNAH COLLEGE OF ART AND DESIGN (SAVANNAH, GA) GPA: 3.27 STILL ENROLLED (EXPECTED GRADUATION DATE: JULY 2022)

## **WORK EXPERIENCE**

STORE DRIVER - ADVANCE AUTO PARTS IRVINGTON, NJ - SAVANNAH, GA AUG 2021- CURRENT

Provides, delivers, and receives car parts to and from different stores and hubs, manage inventory, put away incoming stock, perform battery checks, perform customer service, associate with commercial and customer calls, and perform customer sales and returns.

CUSTOMER SERVICE ASSOCIATE - Walgreens WALGREENS (IRVINGTON, NJ)
OCT 2020-DEC 2020

Help with customer needs, clean the store, organize the shelves, return carts to the store, restock inventory, discard garbage, and print out photos for customers.

### **COLLABORATIVE PROJECTS**

SENIOR FILM - THE LEGEND OF PIPI SEPT 2021-CURRENT Character Designer, Visual Developer, Rough Animator, and Clean Up Animator

COLLABORATIVE EXPERIENCES: 2D PRODUCTION PIPELINE - LEAPING STONE JAN 2021-FEB 2021

Director, Visual and Concept Artist, Character Designer Rough Animator, and Clean Up Animator

LOGO DESIGN - JUICE KING SMOOTHIE AND SALAD BAR 2019

Logo Design for family member's new healthy juice bar.

### **AWARDS**

CTE CERTIFICATE
HIGH SCHOOL OF ART AND DESIGN (NEW YORK, NY)
CERTIFIED IN 2016

HONOR ROLL/NATIONAL HONOR SOCIETY HIGH SCHOOL OF ART AND DESIGN (NEW YORK, NY) 2017-2018

### **TECHNICAL SKILLS**

2D Animation
Character Design
Object Modeling
Fine Arts
Storyboarding
Composition
Digital Drawing
Graphic Design
Web Design
Music Creation
Photography
Editing

# PROFESSIONAL SKILLS

Communication
Teamwork
Organization
Adaptability
Creativity
Critical Thinking
Planning
Researching
Responsible
Agile
Multi-Tasking
Able to Work Under Pressure

#### **SOFTWARF**

Adobe Photoshop
Adobe Illustrator
Adobe After Effects
Adobe Bridge
Adobe Media Encoder
Adobe Suite
ToonBoom
Clip Paint Studio
Google Drive
Microsoft Word
Microsoft Powerpoint
Microsoft Excel